Fig. 1

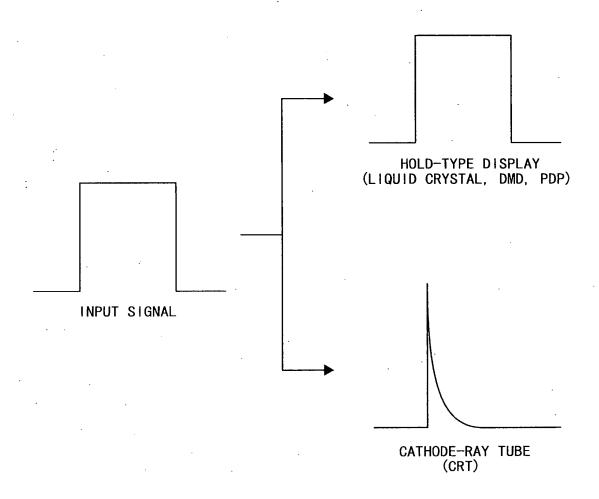


Fig. 2

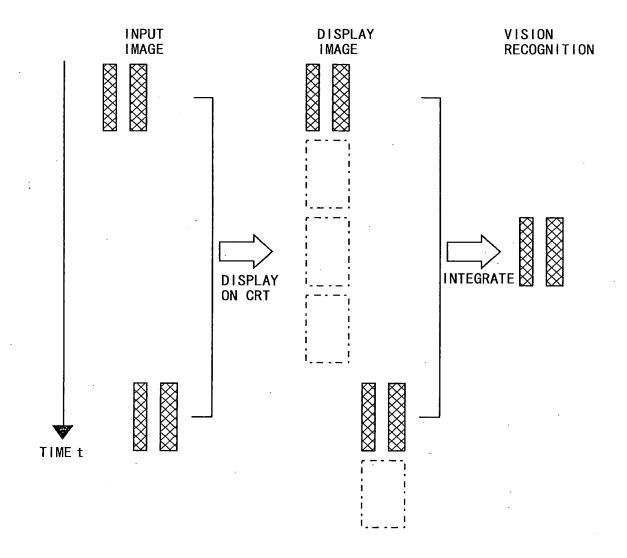
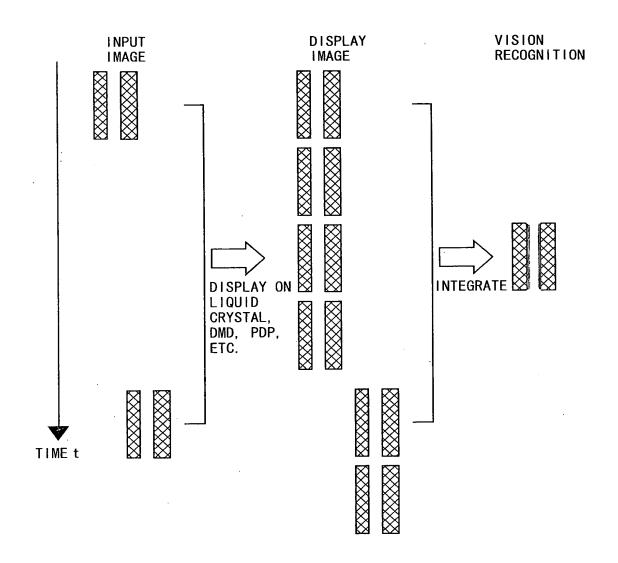
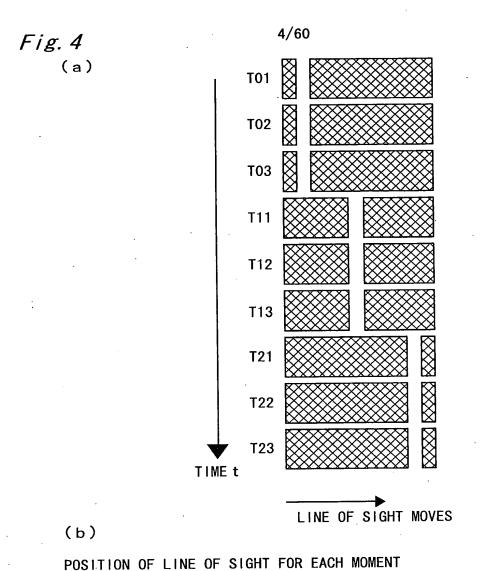


Fig. 3





TIME t

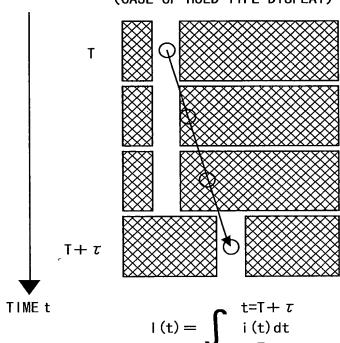
PICTURE WHICH SEEMS TO GO BACK REMAINS IN VISION

RECOGNIZE AS BLURRED PICTURE BY INTEGRATION

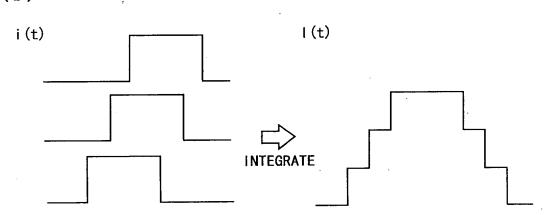
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(a)

LIQUID CRYSTAL, DMD, PDP (CASE OF HOLD-TYPE DISPLAY)

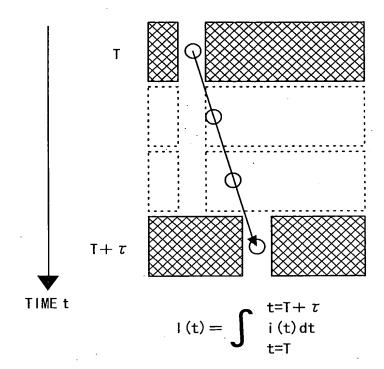


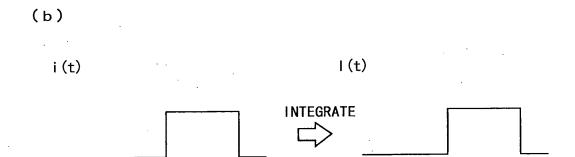
(b)





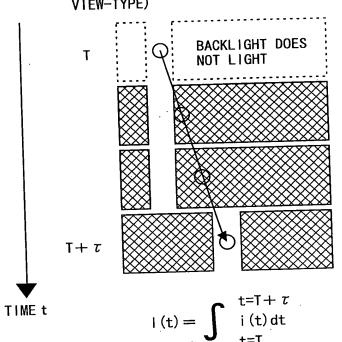
CASE OF CRT





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CONVENTIONAL TECHNOLOGY (CASE OF DIRECT VIEW-TYPE)



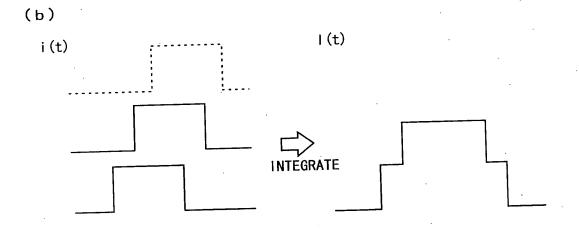


Fig. 8

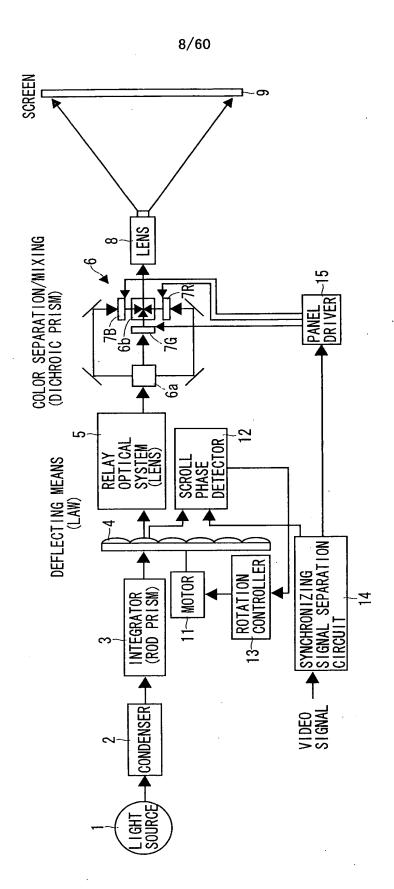


Fig. 9

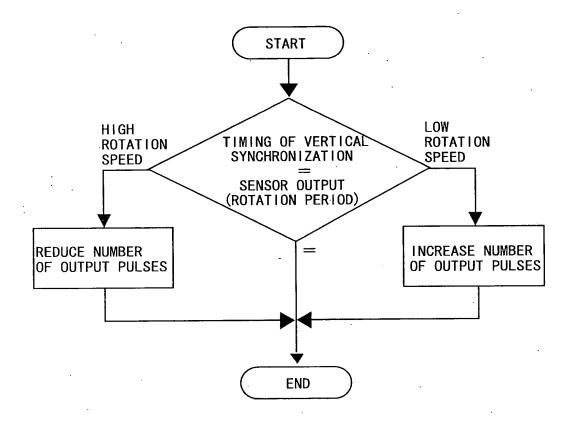


Fig. 10

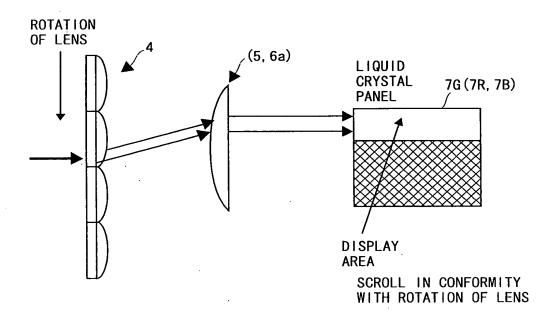


FiG. 11

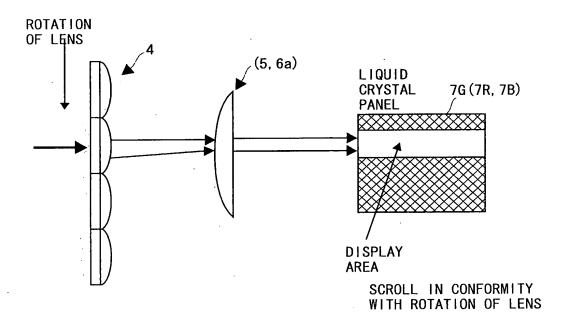


Fig. 12

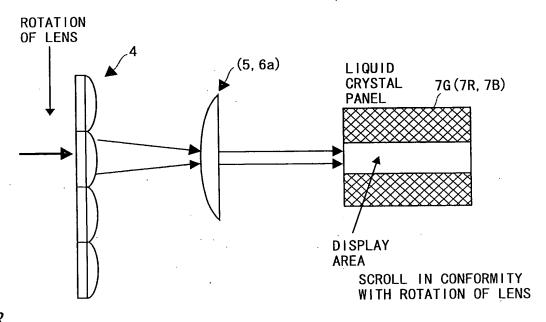


Fig. 13

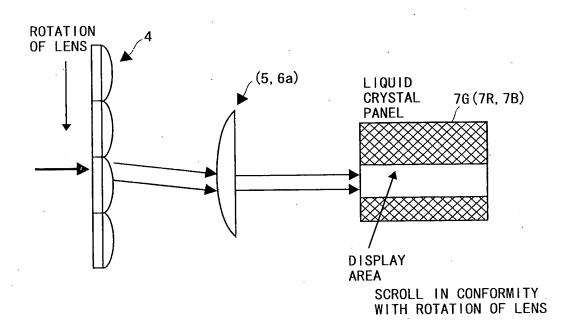


Fig. 14

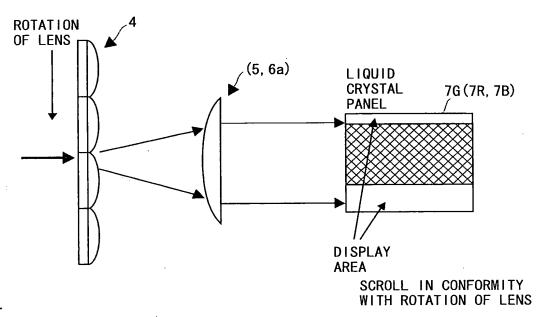


Fig. 15

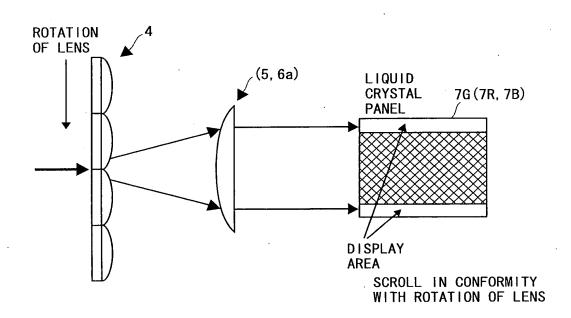
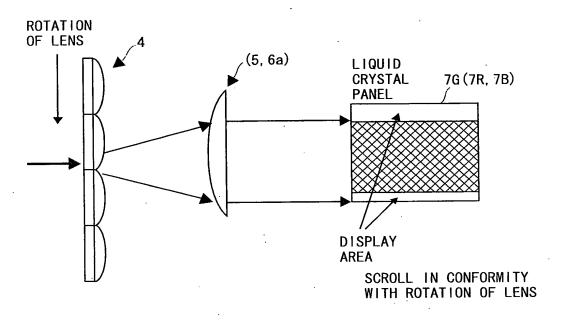
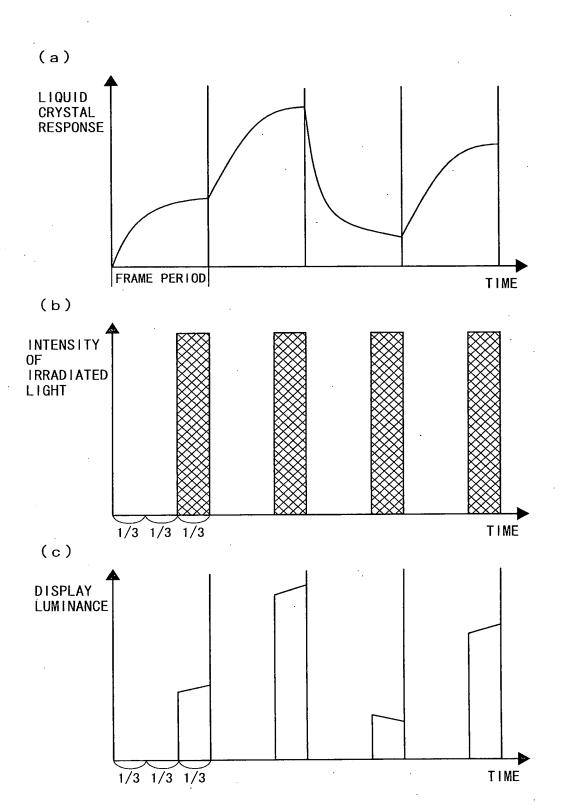


Fig. 16





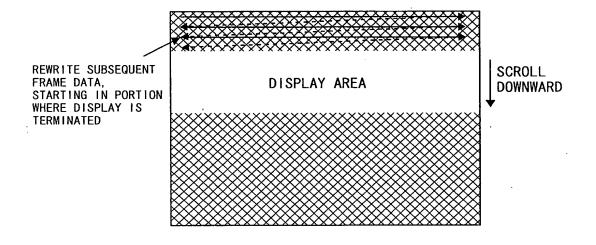


Fig. 19

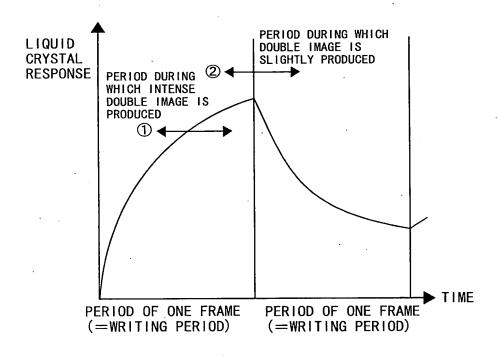


Fig. 20

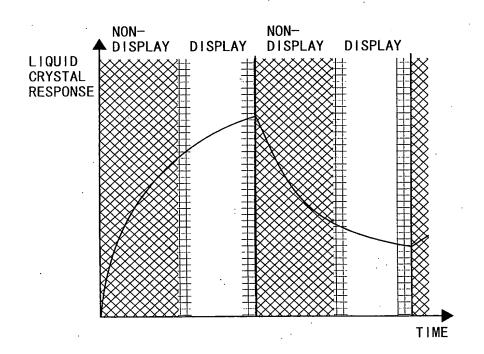
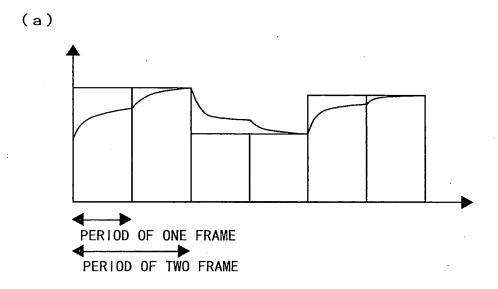
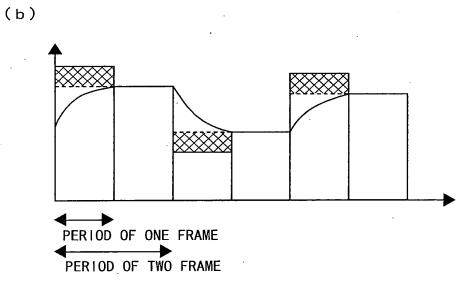
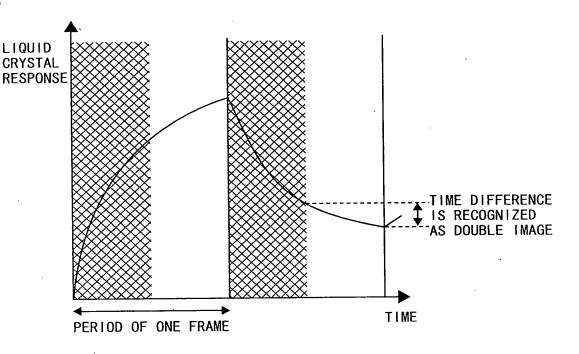


Fig. 21











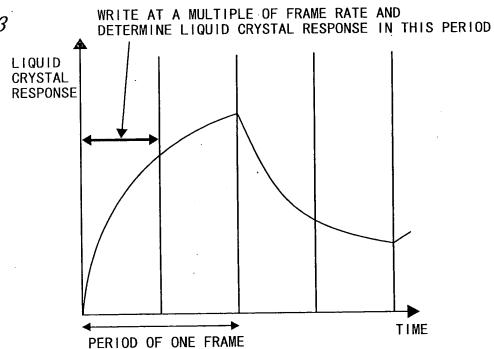
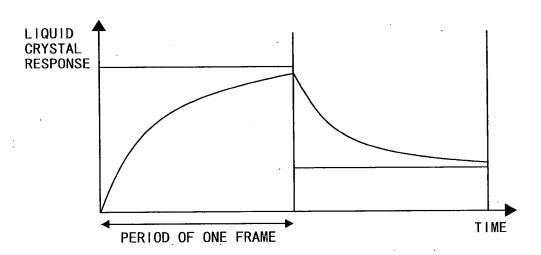
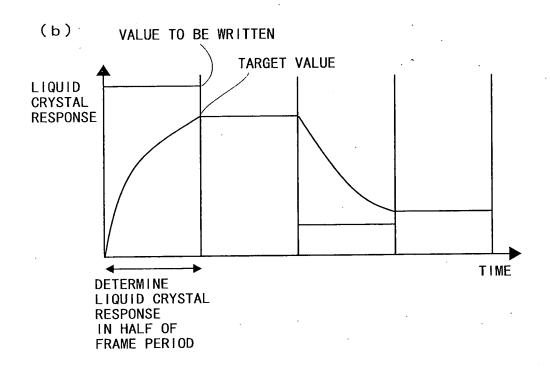


Fig. 24







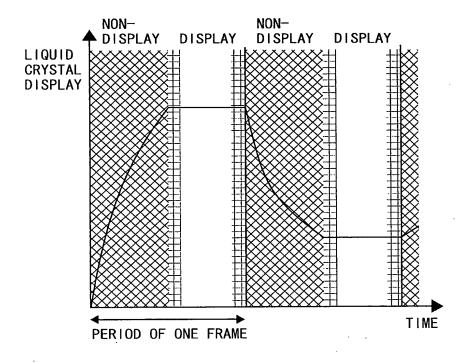


Fig. 26



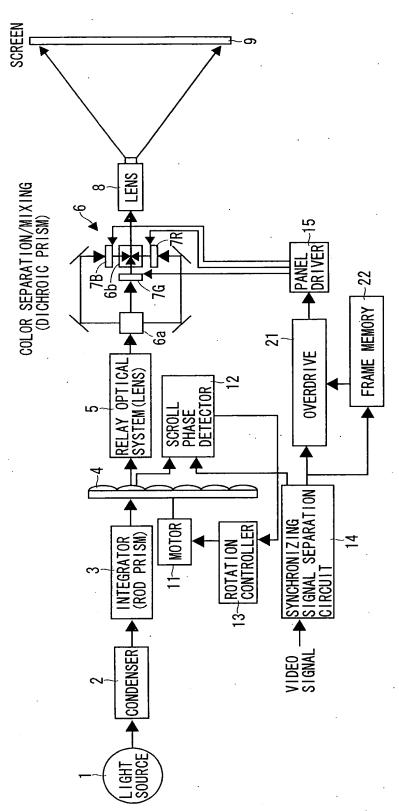
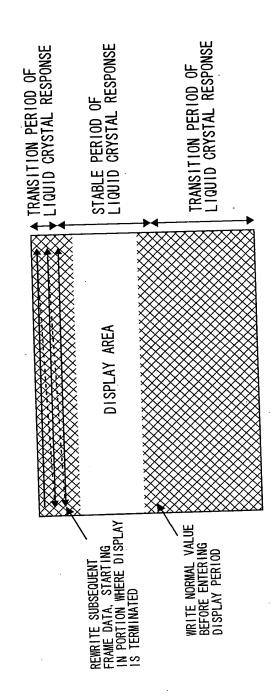
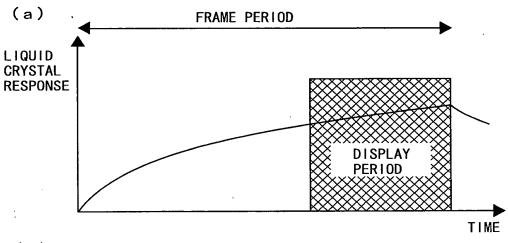
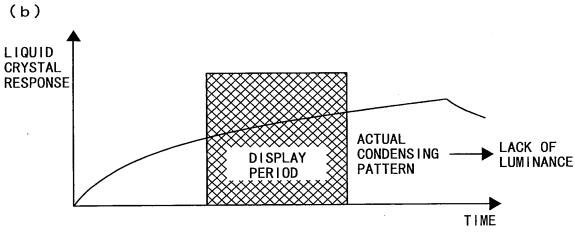


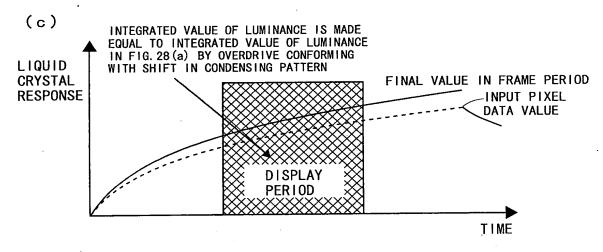
Fig. 27











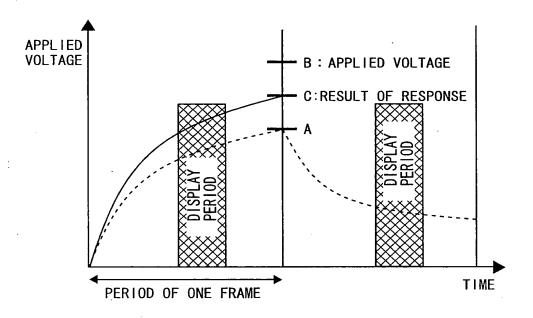


Fig. 30

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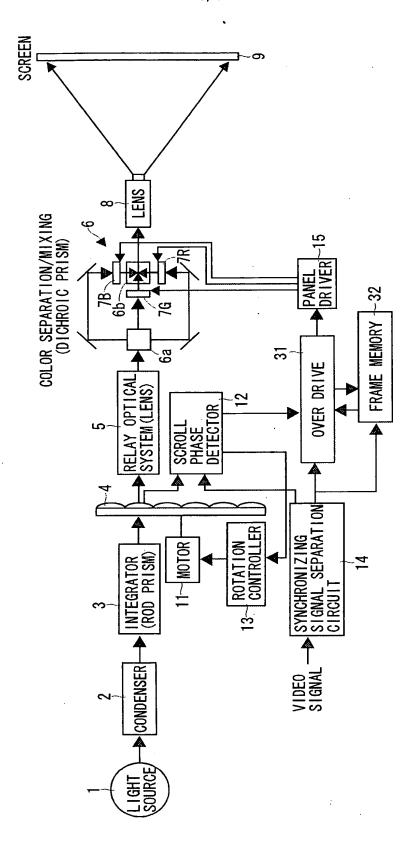
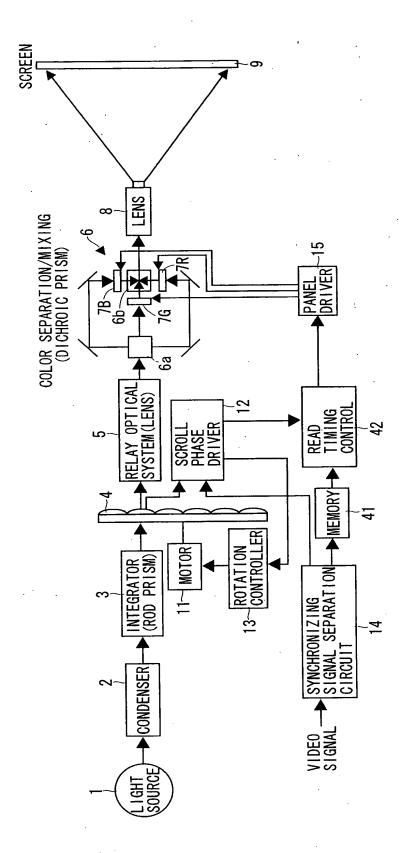
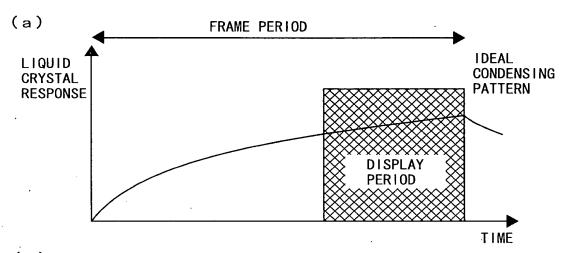
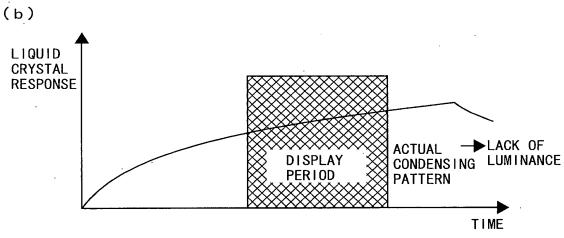


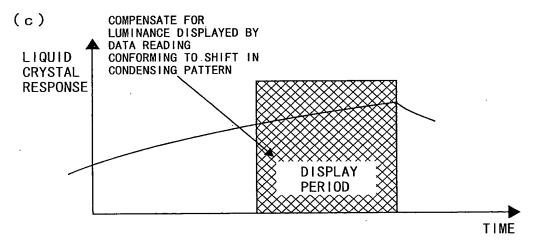
Fig. 31

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Fig. 33

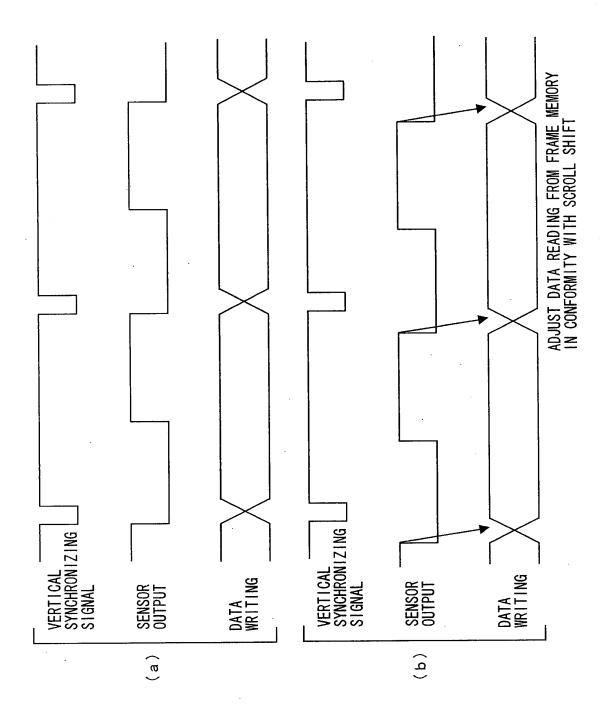
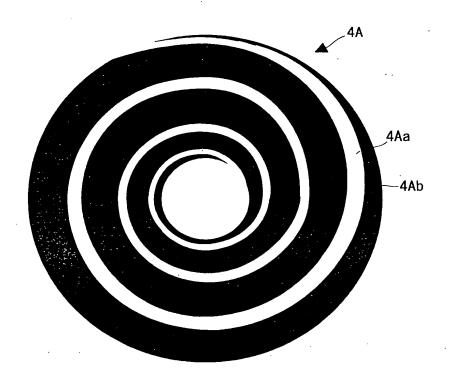
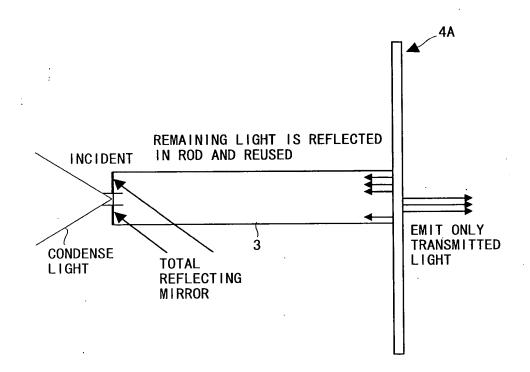
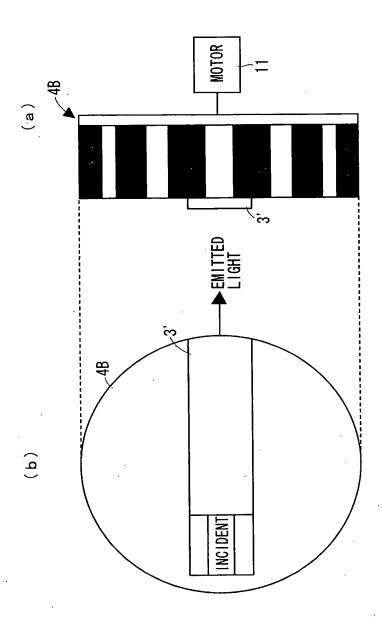
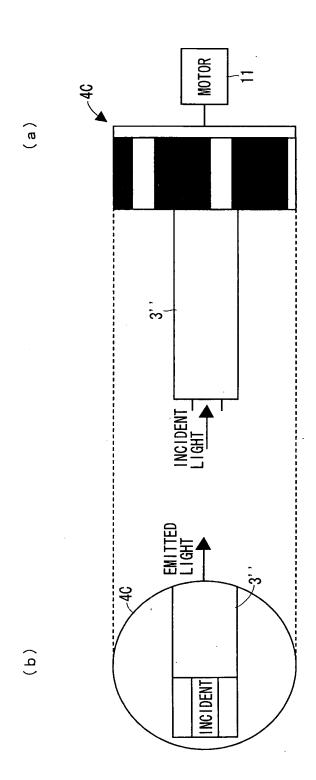


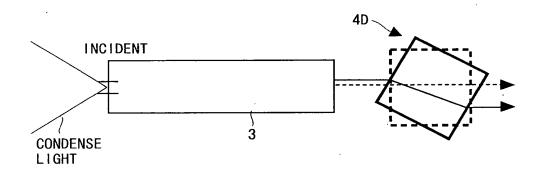
Fig. 34











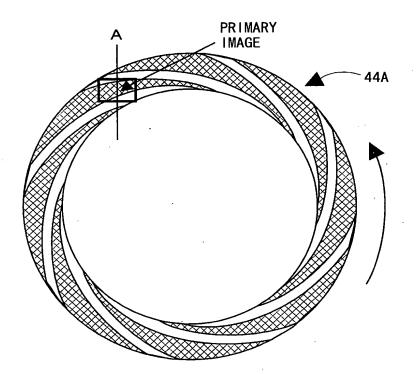
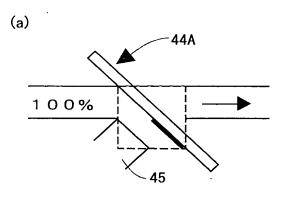
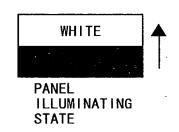
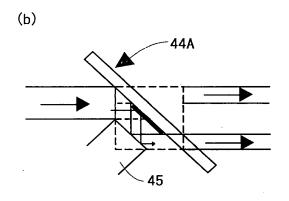


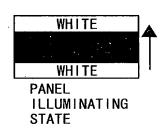
Fig. 40

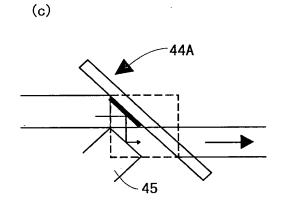
35/60



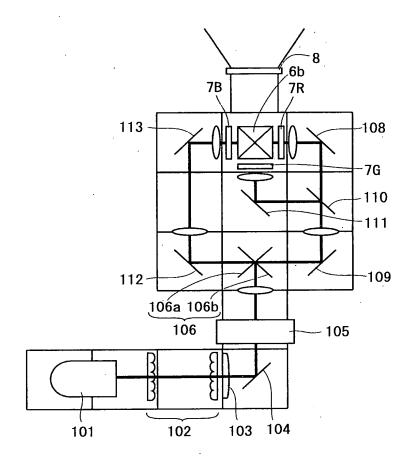












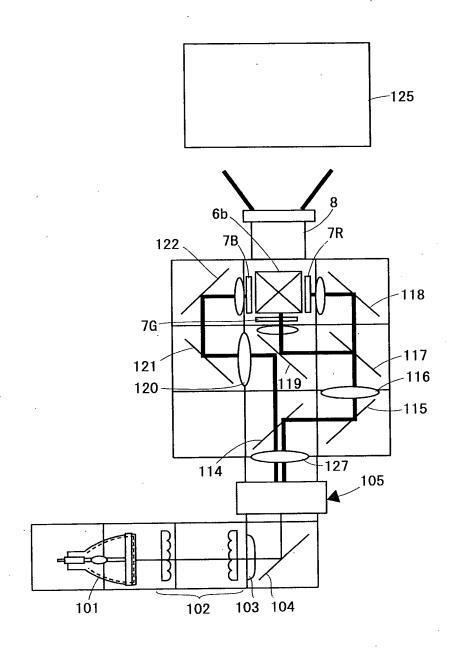
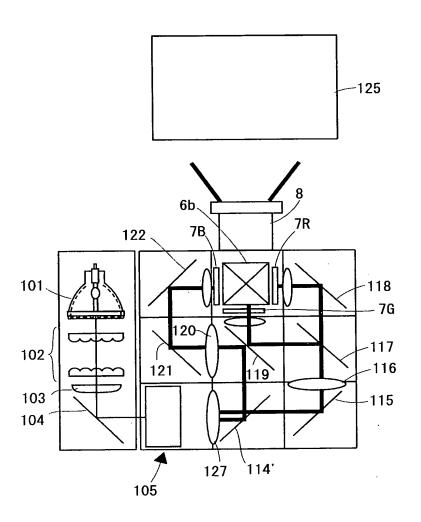
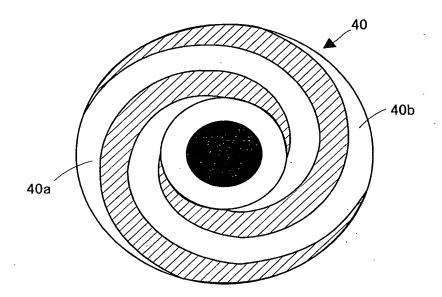


Fig. 43

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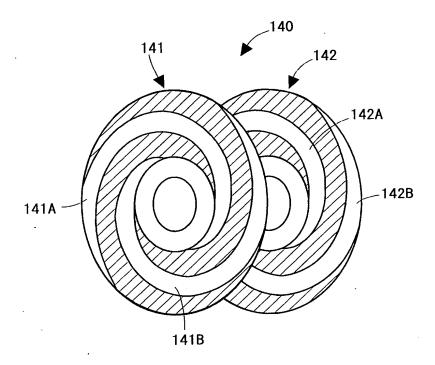
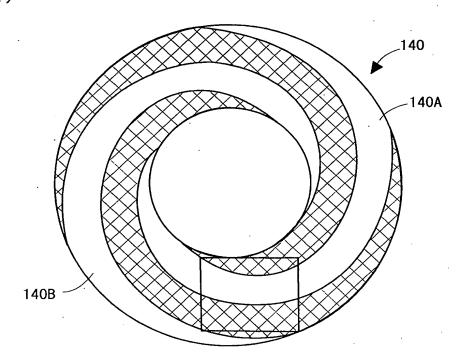


Fig. 46

(a)





(b).

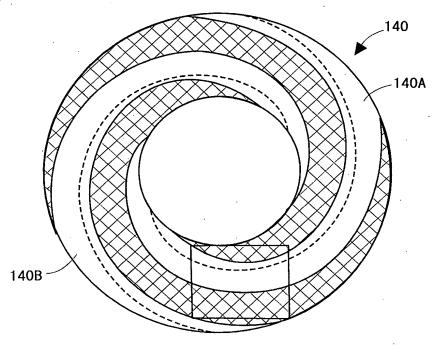


Fig. 47

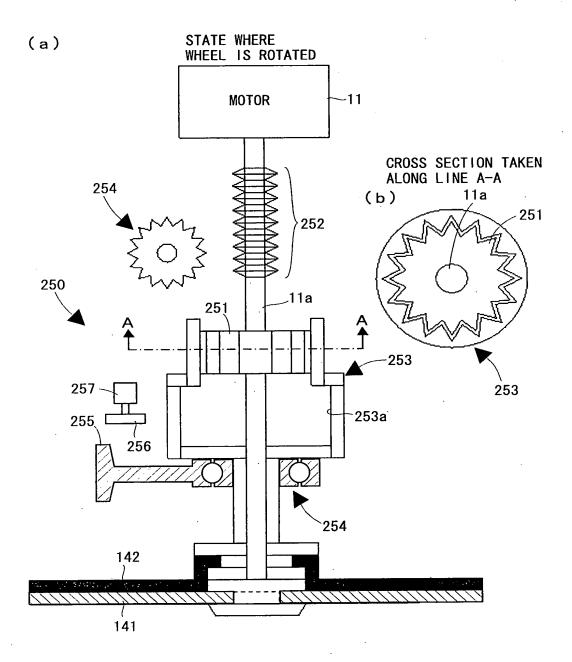


Fig. 48

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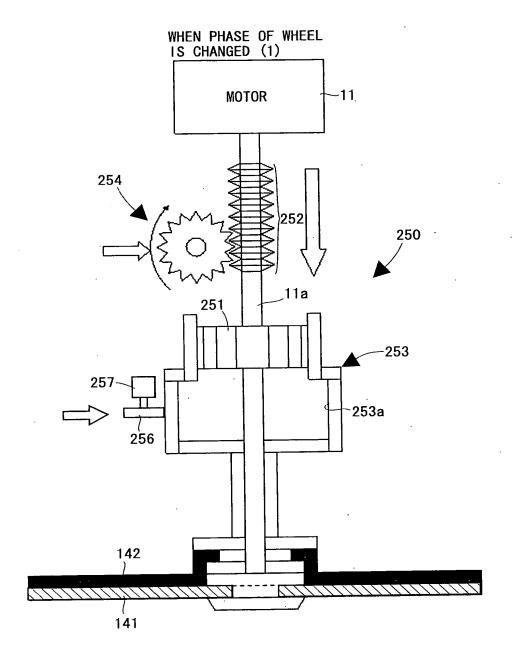


Fig. 49

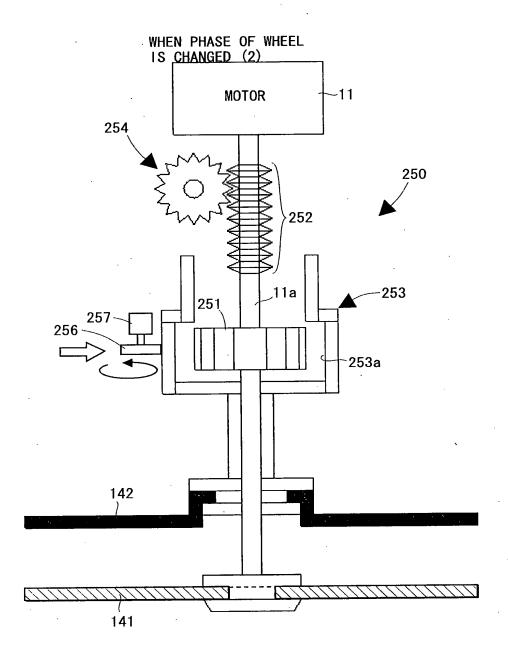
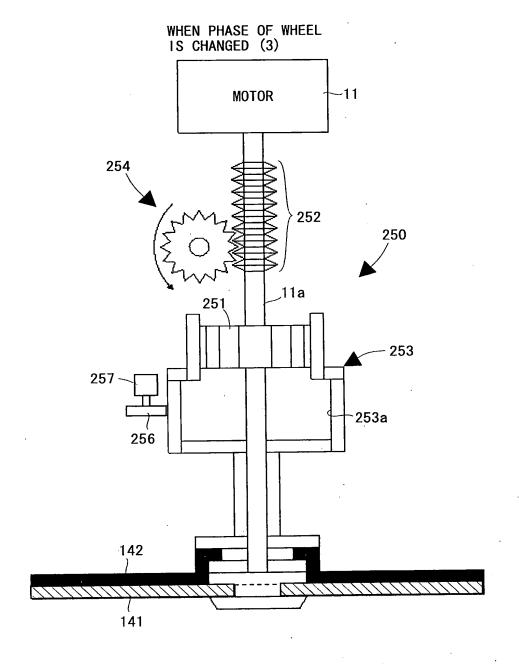
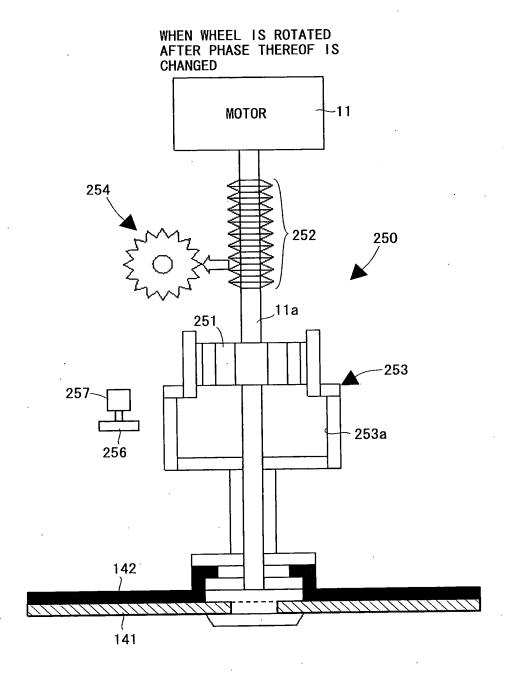
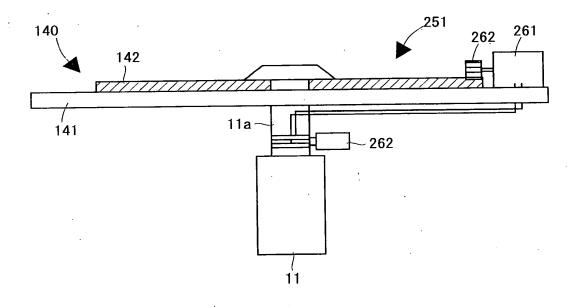


Fig. 50

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F1G. 53

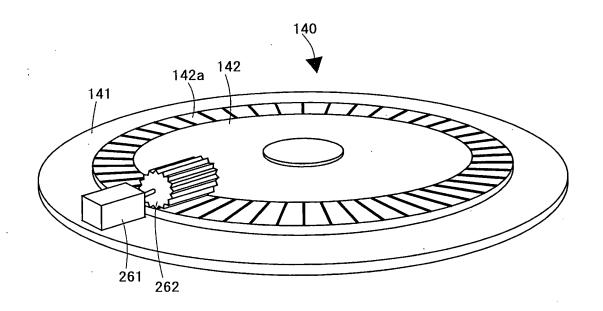
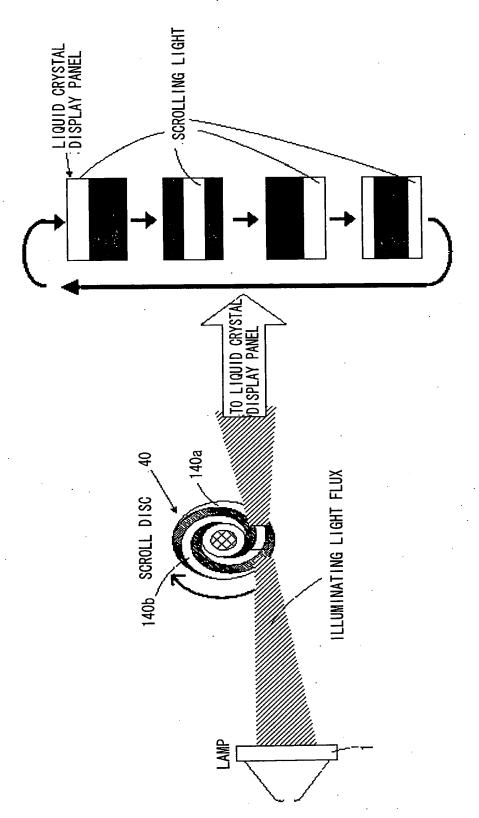


Fig. 54

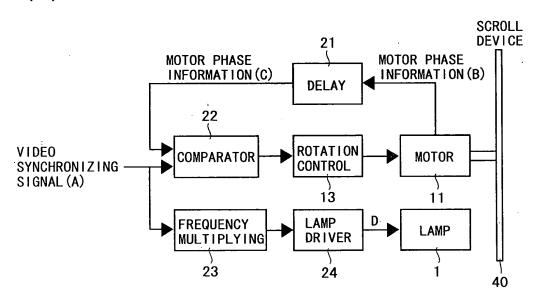




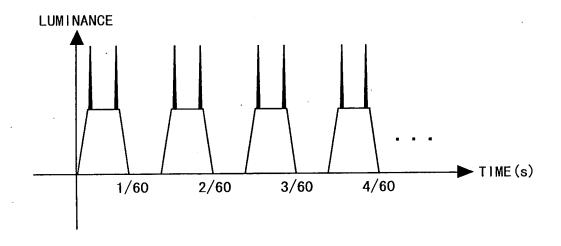
50/60

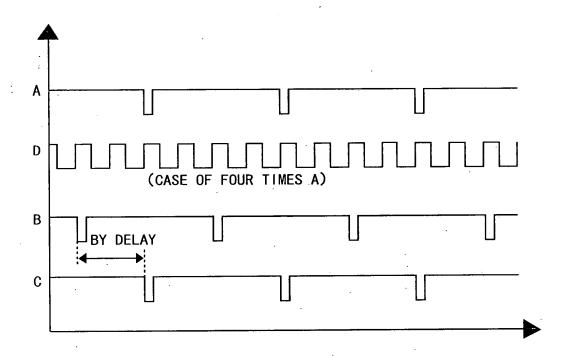
Fig. 55

(a)

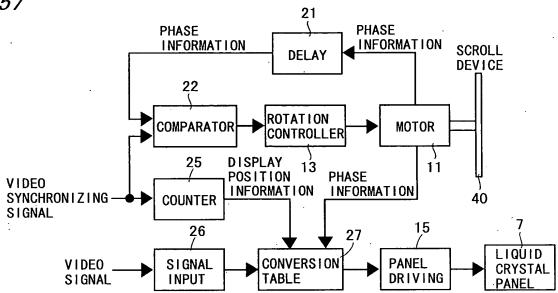


(b)









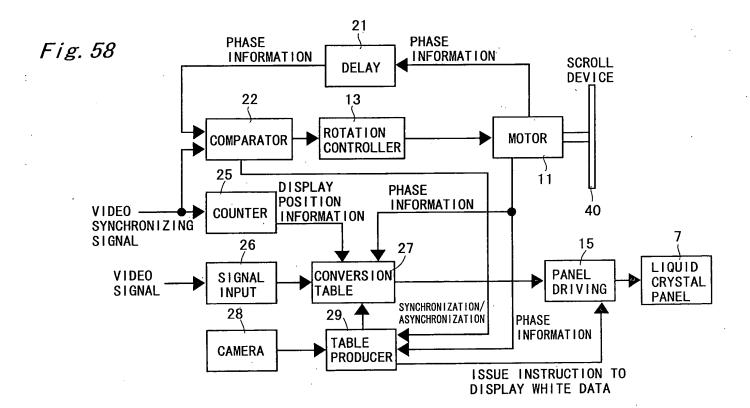


Fig. 59

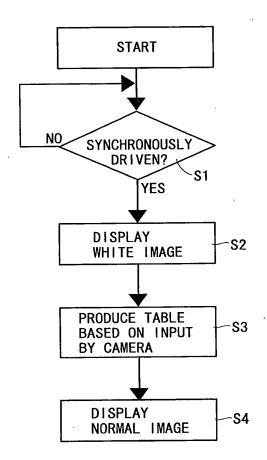


Fig. 60

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(a)

A

106	103	101	100	102	105	108	107
104	102	99	97	98	102	103	105
102	100	99	98	99	100	100	103
103	104	100	100	101	100	101	104
100	103	102	103	104	103	105	102
98	100	99	98	96	99	100	99

(b)

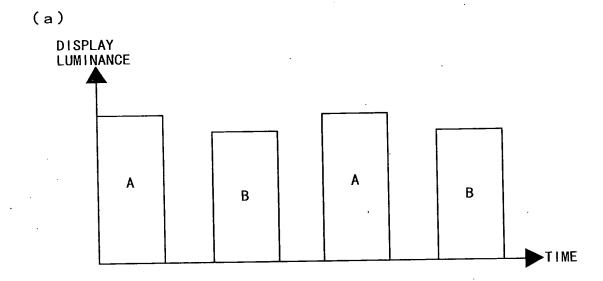
В

104	102	100	99	100	103	106	104
102	100	99	96	99	100	101	105
99	101	102	103	100	103	101	101
100	99	102	105	104	107	106	103
99	102	103	105	106	102	100	102
95	99	99	97	96	101	100	101

ADJUST LUMINANCE IN EACH AREA BASED ON MINIMUM VALUE

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Fig. 61





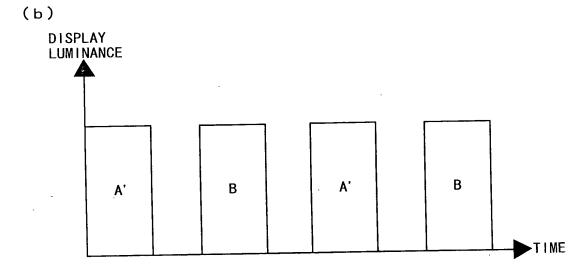
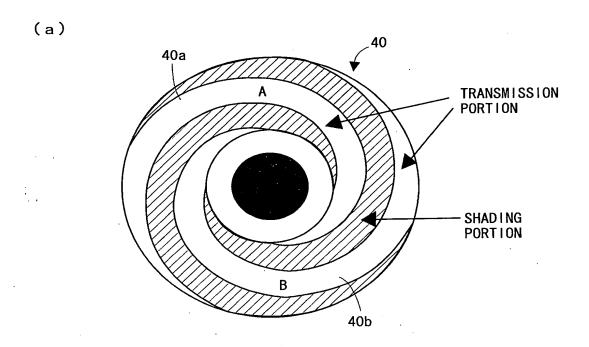


Fig. 62



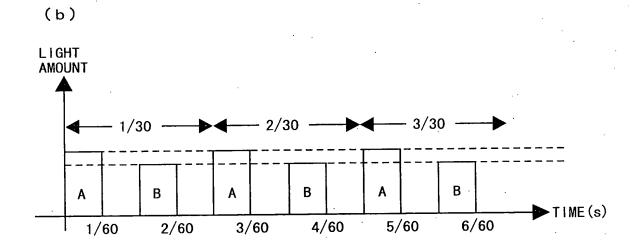


Fig. 63

(a) (b) ODD FIELD **EVEN FIELD** IRRADIATION PORTION

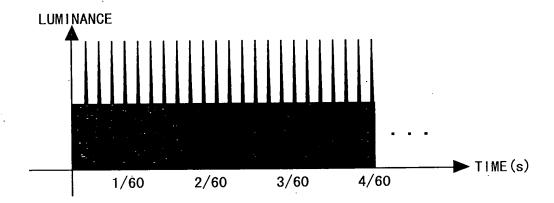
STRIPE WIDTH: A>B

В

Fig. 64

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(a)



(b).

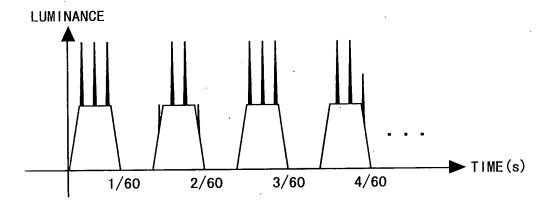


Fig. 65

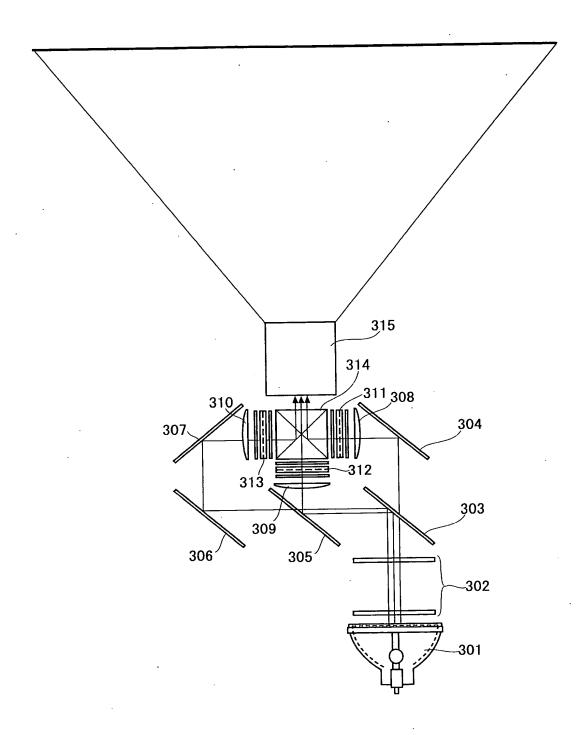


Fig. 66

